## The Rolling Ball

A solid spherical ball of radius $\mathbf{R}$ rolls without slipping on the inside surface of a fixed cone, whose tip points downward. The half-angle at the vertex of the cone is $\mathbf{u}$. Initial conditions have been set up so that the ball travels around the cone in a horizontal circle of radius $\mathbf{l} \mathbf{> R}$, with the points on the ball that touch the cone tracing out a circle on the ball.

Determine the radius of the circle of these contact points, if you want the sphere to travel around the cone as fast as possible.

## Input

Each line of input has integers $\mathbf{I}(\mathrm{R}<\mathrm{I}<=1000000) \mathbf{R}(0<\mathrm{R}<=1000)$ and $\mathbf{u}(0<u<90)$ given in degrees.

## Output

For each line of input, output the radius of the circle of the contact points, round to integer.

## Example

Input:
22000010029

## Output:

46
Problemsetter --- Wu, Xiaogang

