## FFT and inverse FFT

The problem asks you to write code to implement the recursive FFT algorithm and FFT inverse algorithm. Your program should first take an input 0 or 1.

If input is 0 , the following input must be accepted and the FFT algorithm must be run. The input will be of the form $n, a \_0, b \_0, a \_1, b \_1, \ldots, a \_n-1, b \_n-1$. Here, $n$ denotes the degree bound of the input polynomial, and the pair $a \_j, b \_j$ will denote the complex number $c \_j=a \_j+i b j$ as the coefficient of $\mathrm{x}^{\wedge} \mathrm{j}$ of the input polynomial. Note that n will be an integer, and $\mathrm{a} \_j, b \mathrm{j}$ will be floating point numbers.

If the first input is 1 , the inverse FFT algorithm must be run. The input that follows is $n, y \_0, z \_0$, $y_{-} 1, z_{-} 1, \ldots y \_n-1, z \_n-1$. The pair $y \_j, z \_j$ specifies the complex number $y \_j+i z \_j$ to be $A\left(w^{\wedge} j\right)$ for some polynomial A , that is, it is the jth coordinate of a given DFT.

Once the input is specified, your program should compute the FFT or the inverse FFT as requested and present the output in vector form.

Example Input:
04001.002 .003 .00

Example output:
$46.00-2.0-2.0-2.00-2.02 .0$

That is, the DFT of $x+2 x^{\wedge} 2+3 x^{\wedge} 3$ is the vector $[6,-2-2 i,-2,-2+2 i]$

Example Input:
14 6.0 0-2.0-2.0-2.0 $0-2.02 .0$
Example output:
4001.002 .003 .00

That is, the inverse DFT of the vector [6, $-2-2 i,-2,-2+2 i]$ is the polynomial $x+2 x^{\wedge} 2+3 x^{\wedge} 3$

