## Mines of Moria

In the Mines of Moria, the job of Gakrobera Silverborn the dwarf is to load minecarts with $N$ stones. The stones are numbered, from 1 to $N$, and a given minecart can only be loaded with consecutive stones.

Each stone has a weight between 1 kg and 1000 kg , which we assume to be an integer. The optimal load of a mine cart is 2000 kg . The score of a minecart loaded with $W \mathrm{~kg}$ of stones is ( $W$ -2000 $)^{2}$. After all stones have been loaded in minecarts, the total score is the sum of the score of each minecart. The lower the total score is, the better it is.

To help Gakrobera, find the best possible way to load minecarts, given the weights of each stone from 1 to $N$.

For example, given four stones of 700 kg , Gakrobera will prefer to load them all in a single minecart (total score $800^{2}=640000$ ). But given four stones of 800 kg , Gakrobera will prefer to load two minecarts with two stones (total score $400^{2}+400^{2}=320000$ ).

## Input

The input begins with an integer $T(1 \leq T \leq 1000)$, the number of test cases. Then $T$ test cases follow.

Each test case is a line of space-separated integers. The first integer $N\left(1 \leq N \leq 10^{6}\right)$ is the number of stones to be loaded. Next come $N$ integers $w_{1}, \ldots, w_{N}\left(1 \leq w_{i} \leq 1000\right)$, where $w_{i}$ is the weight of the stone $i$.

## Output

For each test case, output the smallest possible total score.

## Example

```
input
3
4700700700700
4800800 800 800
1 0 1 0 0 2 0 0 3 0 0 4 0 0 5 0 0 6 0 0 7 0 0 8 0 0 9 0 0 1 0 0 0 ~
```

