# **Segment Tree**

It was Arbor Day. Alice implemented an <u>RB-tree</u>, Bob composed a <u>segment tree</u>, I made a <u>binary</u> <u>tree</u> - we all have a bright outlook.

Lambda is always making mistakes while implementing segment trees (See his history of submissions). He then decides to draw a "segment tree". He puts *n* points on a plane, link certain pairs of them to form segments and all the segments form a tree. As a normal tree, it satisfies the following conditions:

- 1. Consider points as vertices, segments as edges, it forms a rooted tree.
- 2. Each node *u* is **strictly higher** than its parent, namely  $y_u > y_{parent\_of\_u}$ .
- 3. Segments may only intersect on their endpoints.

Lambda wants to minimize the total length of segments. The tree can be rotated to satisfy above conditions.

### Input

First line of input contains single integer n ( $1 \le n \le 500$ ).

Next *n* lines each contain two integers  $x_i$ ,  $y_i$  denoting the coordinate of *i*-th point ( $0 \le x_i$ ,  $y_i \le 1000$ ). Points are distinct.

# Output

The one and only line contains a real number representing the minimum length. Your answer must be rounded up to 4 digits after the decimal point.

### Example 1

Input:

- 6
- 01 10
- 21
- 41
- 50

61

#### Output:

7.6569

#### Illustration:



# Example 2

Input: 10

- 00
- 01
- 12
- 23
- 14
- 34
- -1 2 -2 3
- -14
- -3 4

# Output: 12.3137



This is just a sample test case. There's no negative in the real test data.